

BUNT DEFENSE

- The first thing the catcher touches will be the sign.
- When calling for the ball, initial call is MINE, MINE, MINE.
- If you are going to call someone off the ball, the call is BALL, BALL, BALL.
- Corner infielders always have priority over pitcher and catcher.
- Catcher always has priority over pitcher.
- Listen to your catcher; he will make the call on which base to throw the ball to.

Play 1

Catcher's first touch is WRIST

P-cover 1B side

3B-charges to cover 3B side

2B-covers 2B

SS-covers 3B

1B-hold runner on, only come and get the ball if it is bunted hard past pitcher

- Priority in PLAY 1 bunt defense is that we get an out!
- If we have a chance at 2B, great, but we have to be SURE we can get that out.
- Pitchers, if the third baseman fields the bunt, you have to replace him and cover 3B.

Play 2

Catcher's first touch is MASK

P-covers third base line

3B-stays home unless the ball is bunted hard right at him; you have to read if pitcher will have a play at 3B, if not charge and field the bunt.

SS-covers 2B

1B-charges to field the bunt

2B-covers 1B

- Priority in PLAY 2 is to get an out somewhere.
- We are not concerned with the runner on 2B.
- Pitchers, if the third baseman fields the bunt, you have to replace him and cover 3B.

Sacrifice Bunt Runner on 1B

On missed sacrifice bunt, catcher automatically looks at runner on 1B for possible pick off if runner has gone too far off the base. First baseman must be alert for a possible pick.