

SWING PATH

THE 5 BALL THEORY.



WEEK 5 KEYS: SWING PATH, 5 BALL THEORY

Focus here is teaching how to stay through the ball. One ball is on the tee. Hold one ball with left hand underneath the ball two ball lengths away towards the pitcher. Hold another ball with right hand underneath the ball two ball lengths in front of the ball. Hold the balls in a straight line. You now have a line of 3 baseballs, but held out so they're the length of 5 baseballs.

As the hitter transfers from down to flat, the goal is to teach them roughly where to start getting flat; before the first ball; then teach him to stay flat all the way through the fifth ball. If he gets flat too late, it's too harsh; not enough room to get flat for the line drive. If he gets flat too early, it's a long, sweeping swing; takes too long.

Have the hitter in slow motion go back, flat, then follow through with the emphasis on hovering over, in a flat path, the five balls.

ITINERARY: Players watch video on load and negative move before coming to hitting

FIVE 10-minute stations

LAST STATION 10-minutes (Everyone moves to the big cage)

GROUP A BIG CAGE: Hack Attack Curve Balls, Three headed monster

GROUP B Cage 4 Drill Work: Front toss with screen drill set up where screen is parallel to the plate right on the edge of the plate. Focus here in staying through the ball thinking middle of field. Hitters should not bar out and hit the screen. Pitchers doing front toss need to stay in middle location.

GROUP C Cage 3 Power Development: 4 x 10 Tire Flips (30 second recovery before next set) break in bet5 swings with heavy bat swinging into Punching bag

GROUP D Cage 2 Velo Station: 5 ball theory, slow motion swings

GROUP E Cage 1 Core Strength: Sumo Slams 5 x 10

	BULLPENS	WEEK 5 SWING PATH
	BIG CAGE MACHINE BUNT ROUND 2 X 5 <u>3 HEADED MONSTER</u> 3 ROUNDS 3 PITCHES EACH ANGLE MACHINE SET TO CURVEBALLS 3 LSCREENS 3 BUCKETS BUCKETS BUCKETS BUCKETS	/ING PATH
WALKING AREA	ERONT TOSS & TEL TOP HAND EXTENSION TEE 2 X 5 FRONT TOSS 2 X 10 SETUP: LSCREEN TEE BASEBALLS DOMER DEVELOPMENT TIRE FUPS 4 X 10	
	CAGE 2 VELO STATION 5 BALL THEORY SLOW-MO STANO STENSION TEES 3 X 10 SETUP: TEE BASEBALLS CORE STRENGED SUMO SLAMS 5 X 10 SETUP MED BALLS	

BENCHES

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